



Most Essential Learning Competencies (MELCs)



Grade Level: Grade 5

Subject: Arts

Quarter	Content Standards	Performance Standards	Most Essential Learning Competencies	Duration	K-12 CG Code
1 st	The learner demonstrates creates different	The learner creates different	1. discusses events, practices, and culture influenced by colonizers who have come to our country by way of trading.	Week 1/ 1 st Q	A5EL-la
	understanding of lines, shapes, and space; and the principles of rhythm and balance through drawing of archeological	artifacts and architectural buildings in the	2. designs an illusion of depth/distance to simulate a3-dimensional effect by using crosshatching and shading techniques in drawings (old pottery, boats, jars, musical instruments).	Week 1/1 st Q	A5EL-Ib
	artifacts, houses, buildings, and churches from historical periods using crosshatching technique to simulate 3-	crosshatching technique, geometric shapes, and space, with rhythm and balance as principles	3. presents via powerpoint the significant parts of the different architectural designs and artifacts found in the locality. e.g. bahay kubo, torogan, bahay na bato, simbahan, carcel, etc.	Week2/1 st Q	A5EL-Ic
	dimensional and geometric effects of an artwork.	of design. puts up an exhibit on Philippine artifacts and houses from different historical periods (miniature or replica).	4. explains the importance of artifacts, houses, clothes, language, lifestyle - utensils, food, pottery, furniture - influenced by colonizers who have come to our country (Manunggul jar, balanghai, bahay na bato, kundiman, Gabaldon schools, vaudeville, Spanish-inspired churches).	Week 2 /1 st Q	A5PL-le
			5. creates illusion of space in 3-dimensional drawings of important archeological artifacts seen in books, museums (National Museum and its branches in the Philippines, and in old buildings or churches in the community.	Weeks 3-4 /1 st Q	A5PR-If
			6. creates mural and drawings of the old houses, churches, and/or buildings of his/her community.	Weeks 5-6/1 st Q	A5PR-Ig

			7. participates in putting up a mini-exhibit with labels of Philippine artifacts and houses after the whole class completes drawings.	Weeks 7-8/1 st Q	A5PR-Ih
			8. tells something about his/her community as reflected on his/her artwork.	Week 8/1 st Q	A5PR-Ij
Quarter	Content Standards	Performance Standards	Most Essential Learning Competencies	Duration	K-12 CG Code
2nd	The learner demonstrates understanding of lines, colors, space, and harmony through painting and explains/illustrates landscapes of important	sketches natural or man-made places in the community with the use of complementary colors. draws/paints	historical places in the community that have been designated as World Heritage Site (e.g., rice terraces in Banawe, Batad; Paoay Church; Miag-ao Church; landscape of use of Batanes, Callao Caves in Cagayan; old houses inVigan, Ilocos Norte; and the torogan in Marawi)	Week 1/ 2 nd Q	A5EL-IIa
	historical places in the community (natural or man-made)using one-point perspective in landscape drawing, complementary colors, and the right proportions of parts.	significant or important historical places.	2. explains that artists have different art styles in painting landscapes or significant places in their respective provinces (e.g., Fabian dela Rosa, Fernando Amorsolo, Carlos Francisco, Vicente Manansala, Jose Blanco, VictorioEdades, Juan Arellano, PrudencioLamarroza, and Manuel Baldemor)	Weeks 2 & 3/ 2 nd Q	A5EL-IIc
			3. presents via powerpoint the artistry of famous Filipino artists in painting different landscapes and is able to describe what makes each artist's masterpiece unique from others.	Week 3/ 2 nd Q	A5PL-IId
			4. sketches using complementary colors in painting a landscape.	Weeks 4-5/ 2 nd Q	A5PL-IIe

			5. demonstrates skills and knowledge about foreground, middle ground, and background to emphasize depth in painting a landscape.	Weeks 6-7/ 2 nd Q	A5PR-IIf
			6. discusses details of the landscape significant to the history of the country.	Week 8/2 nd Q	A5PR-IIg
Quarter	Content Standards	Performance Standards	Most Essential Learning Competencies	Duration	K-12 CG Code
3rd	demonstrates creating of new printmaking techniques with the use of lines, texture through stories was		1. discusses new printmaking technique using a sheet of thin rubber (used for soles of shoes), linoleum, or any soft wood that can be carved or gouged to create different lines and textures.	Week 1 / 3 rd Q	A5EL-IIIa
		ribbed, fluted, woven) to produce visual texture.	2. discusses possible uses of the printed artwork	Week 2 / 3 rd Q	A5EL-IIIc
			3. shows skills in creating a linoleum, rubber or wood cut print with the proper use of carving tools.	Week 2 / 3 rd Q	A5PL-IIId
			4. creates variations of the same print by using different colors of ink in printing the master plate.	Week 3 / 3 rd Q	A5PR-IIIe
	demonstrates		5. follows the step-by-step process of creating a print: 5.1 sketching the areas to be carved out and areas that will remain 5.2 carving the image on the rubber or wood using sharp cutting tools 5.3 preliminary rubbing 5.4 final inking of the plate with printing ink 5.5 placing paper over the plate, rubbing	Weeks 4-5 / 3 rd Q	A5PR-IIIf
	understanding of new		the back of the paper 5.6 impressing the print		

	printmaking techniques with the use of lines, texture through stories and myths.	creates a variety of prints using lines (thick, thin, jagged, ribbed, fluted, woven) to produce visual texture.	5.7 repeating the process to get several editions of the print 6. works with the class to produce a compilation of their prints and create a book or calendar which they can give as gifts, sell, or display on the walls of their school. 7. demonstrates contrast in a carved or textured area in an artwork. 8. produces several editions of the same	Week 6 / 3 rd Q Week 6 / 3 rd Q Weeks 7/ 3 rd Q	A5PR-IIIg A5PR-IIIh-1
			print that are well-inked and evenly printed. 9. participates in a school/district exhibit and culminating activity in celebration of the National Arts Month (February)	Week 8/3 rd	A5PR-IIIh-2 A5PR-IIIh-3
4th	The learner demonstrates understanding of colors, shapes, space, repetition, and balance through	The learner demonstrates fundamental construction skills in making a 3-	identifies the materials used in making3-dimensional crafts which express balance and repeated variation of shapes and colors 1.1 mobile 1.2 papier-mâché jar 1.3 paper beads	Week 1 / 4 th Q	A5EL-IVa
	sculpture and 3- dimensional crafts.	dimensional craft that expresses balance, artistic design, and repeated variation of	identifies the different techniques in making 3-dimensional crafts 2.1 mobile 2.2 papier-mâché jar 2.3 paper beads	Week 1 /4 th Q	A5EL-IVb
		decorations and colors 1. papier-	3. discusses possibilities on the use of created 3-D crafts.	Week 2 / 4th Q	A5EL-IVc
		mâché jars with patterns 2. paper beads	4. applies knowledge of colors, shapes, and balance in creating mobiles, papier-mâché jars, and paper beads.	Week 3 / 4 th Q	A5PL-IVd
		constructs 3-D craft using primary and	5. demonstrates artistry in making mobiles with varied colors and shapes.	Week 4 / 4 th Q	A5PL-IVe

secondary colors, geometric shapes, space, and repetition of colors to show balance of the	 6. creates designs for making 3-dimensional crafts 6.1 mobile 6.2 papier-mâché jar 6.3 paper beads 	Week 5 & 6 / 4th Q	A5PR-IVf
structure and shape mobile	7. shows skills in making a papier-mâché jar	Week 7 / 4 th Q	A5PR-IVg
	8. creates paper beads with artistic designs and varied colors out of old magazines and colored papers for necklace, bracelet, ID lanyard.	Week 8 / 4 th Q	A5PR-IVh

Grade Level: Grade 6

Subject: Arts

Quarter	Content Standards	Performance Standards	Most Essential Learning Competencies	Duration	K-12 CG Code
1 st	The learner demonstrates	The learner creates concepts	1. discusses the concept that art processes, elements and principles still apply even with the use of new technologies.	Week 1/ 1 st Q	A6EL-la
	understanding of the use of lines,	through art processes, elements,	2. explains the elements and principles applied in commercial art.	Week 1/1 st Q	A6PL-Ia
	shapes, colors, texture, and the	and principles using new technologies	3. applies concepts on the use of the software (commands, menu, etc.).	Week 2 / 1 st Q	A6PR-Ib
	principles of emphasis and contrast in drawing a logo and own	(hardware and software) to create personal or class logo. designs cartoon	4. utilizes art skills in using new technologies (hardware and software).	Week 2 / 1 st Q	A6PR-Ic
	cartoon character using new	character on-the spot using new technologies.	5. creates personal or class logo as visual representation that can be used as a product, brand, or trademark	Week 3 / 1 st Q	A6PR-Id